

OPTICS TRADE

THERMAL IMAGING BINOCULARS



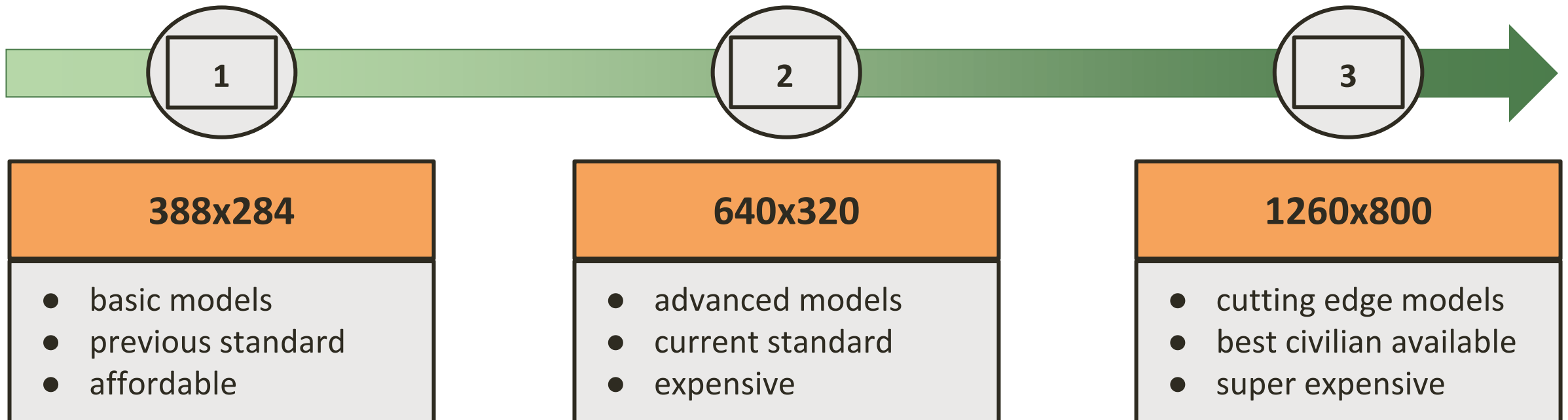
THERMAL IMAGING BINOCULARS

- completely changed traditional hunting
- **uninterrupted game observation**
 - physical obstacles: trees, rocks, undergrowth
 - climate obstacles: fog, smoke, rain
- **dual-use devices:** daytime & nighttime
- quick scan of large areas
- after the shot: finding game is easier
- thermal imaging **detects heat**

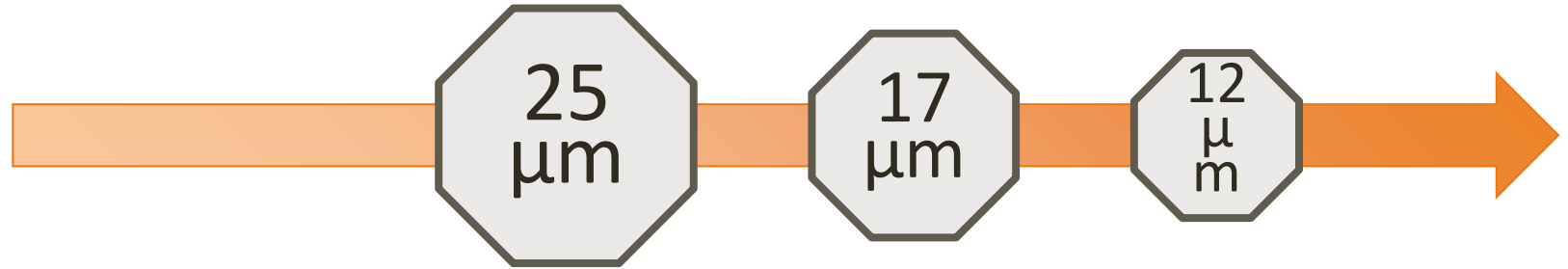
classic daytime and analog night vision
optics fail to see through obstacles!

Sensor Resolution

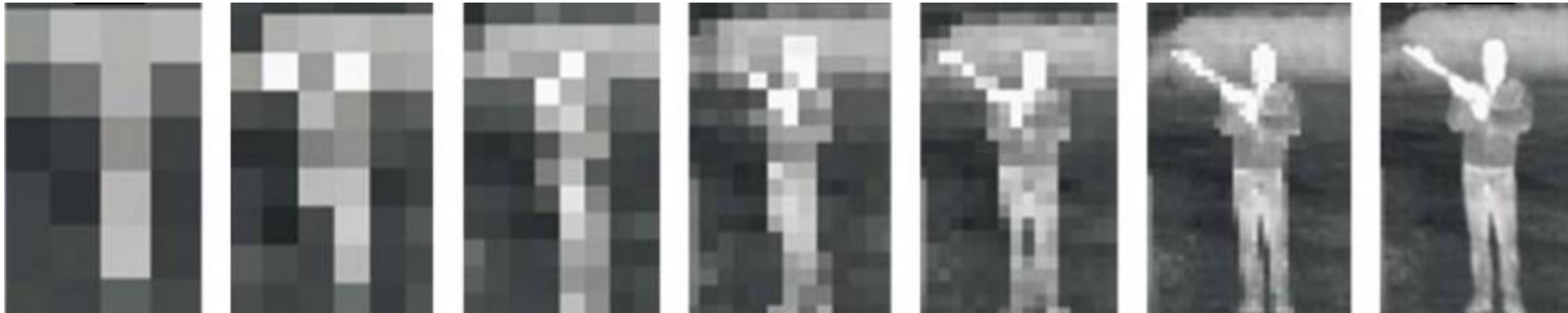
- sensor = **heat detector**
- fast development → many upgrades



Pixel Size



- pixel size is shrinking
- unit of measurement: micron (μm)
- smaller pixels \rightarrow **better, more detailed image**



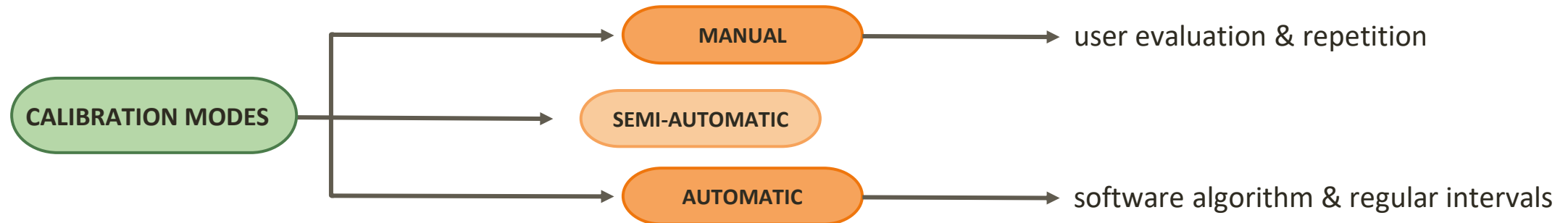
- display resolution \neq detector resolution
 - both are necessary for optimal device performance!

Noise Equivalent Temperature Difference (NETD)

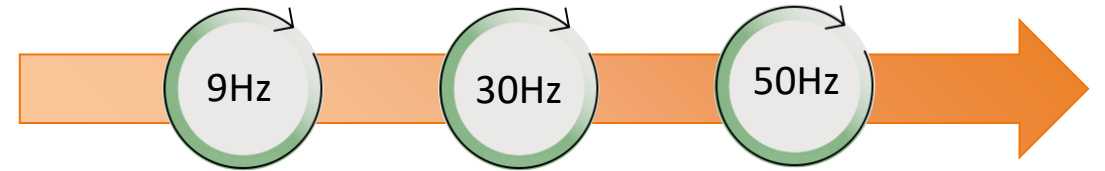
- temperature sensitivity
- the **smallest temperature difference** still **detected by the sensor**
- NETD factor → number of **details preserved**
- initial launches: > 60mK
- current standard: 40mk
- steady improvement

Sensor Calibration

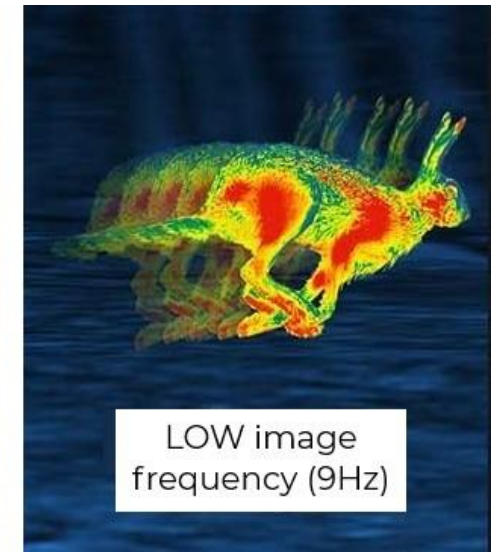
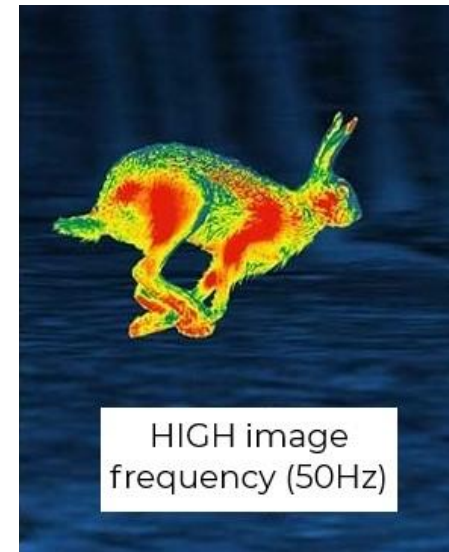
- objects at various ranges & differences in temperature
- image **quality decreases** with time and use
- sensor needs to be calibrated **every few seconds**
 - distinct “clicking” sound → shutters close → image on the display freezes
- shutterless calibration available in premium devices



Display Refresh Rate



- the number of image frames that appear on the display in each second
- measured in Hz
- above 30Hz → **brain perceives it as *movement***
- older civilian imagers: **9Hz**
 - visible gaps in-between frames
 - not recommended for observation of moving objects
- current standard: **30Hz**
- premium devices: **50Hz**
 - smooth operation

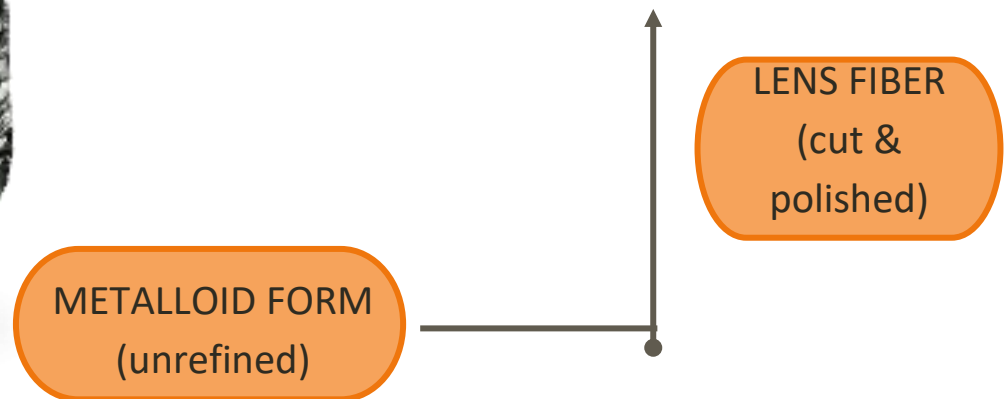


Lens Diameter

- bigger the lens > **more details** are preserved
- lens & sensor size **determine the FOV**

Lens Material

- **GERMANIUM** glass
- ultra-resistant
- good IR transparency
- low optical dispersion

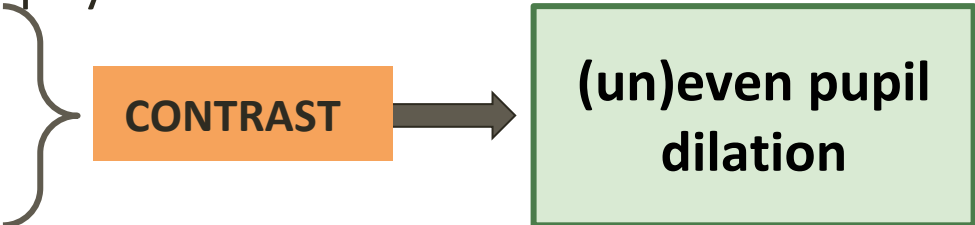


THERMAL IMAGING vs NV Binoculars

- + long detection range: > **2000m**
- + see **beyond** environment. obstacles
- + **heat sensor** → **invisible** to animals
- + **dual use**: day & night vision
- **lower resolution**
- display refresh rate: **30Hz**
- show **only warm parts** of the object

- short detection range: > **300m**
- limited by environmental obstacles
- **IR illuminator** → **visible** to animals
- **single use**: night vision
- + **higher resolution**
- + display refresh rate: **50Hz**
- + show **entire object** indiscriminately

Thermal Imaging BINOS vs SCOPES

- **no difference in technology** used, only physical form
 - all thermal devices use **bright displays**
 - **low-light environment**
- 
- ```
graph LR; A["no difference in technology used, only physical form
all thermal devices use bright displays
low-light environment"] --> B[CONTRAST]; B --> C["(un)even pupil dilation"]
```
- humans use **two eyes for seeing** > binoculars enable **natural viewing**
  - scopes are cheaper and more handy
  - user's personal preference
  - *Which form offers faster transition from observing to shooting? (Debatable.)*

BOTH EYES ARE ENGAGED

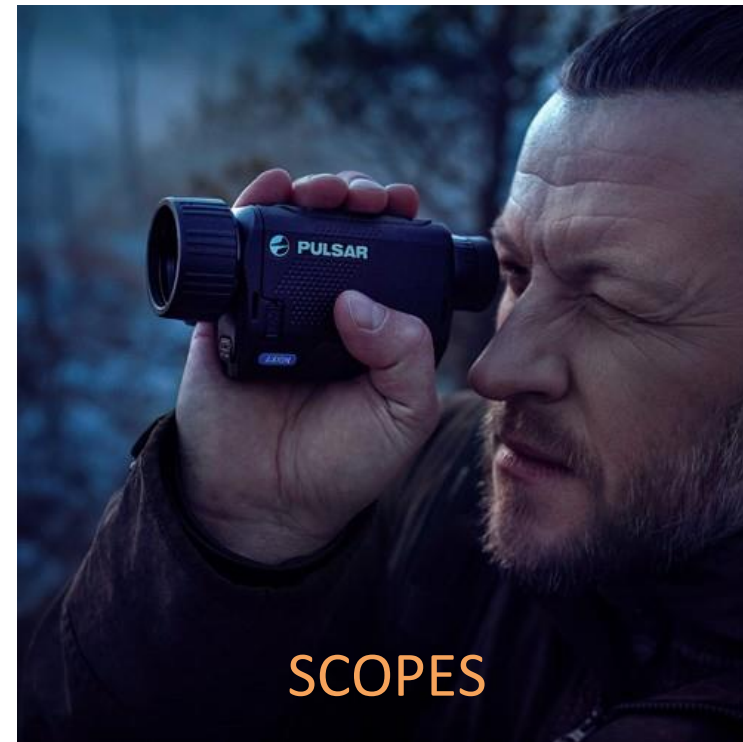


BINOCULARS

even pupil dilation



ONLY ONE EYE IS ENGAGED



SCOPES

uneven pupil dilation



VS.

# LRF Thermal Binoculars

- extremely **long detection ranges**: > 2000m
- accessing distance is hard
  - distance & depth impression → different than with plain sight
- considerable margin of error
  - objects seem further away
- innovation → **built-in laser rangefinders**

- **alternative methods** of accessing distance
- placing vertical lines
  - approximation not measurement!
- **3 observation modes**
  - red deer
  - boar
  - hare
- highly **unreliable**

CONSIDER: Specimens of the same animal species can greatly vary in size!



# Physical Properties

- entirely waterproof
  - thick rubber coating
  - multi-layer lens varnish
- } ultra-resistant and heavy-duty devices
- intentionally **imitate classic binoculars**
  - bulkier and heavier than conventional optics



CLASSIC BINOS

VS.



THERMAL IMAGING  
BINOS

# Power Sources

These are the 3 most commonly used power sources in thermal imaging optics.

## integrated batteries

- cost-effective
- popular manufacturing choice
- smaller overall device size

## generic removable batteries

- easily accessible
- back-ups
- fast energy drain
- environmentally unfriendly

## specialized removable batteries

- can be purchased separately
- slower energy drain
- back-ups
- easy in-warranty replacements



# OPTICS TRADE